

Fantasy Play Activities

Show Time

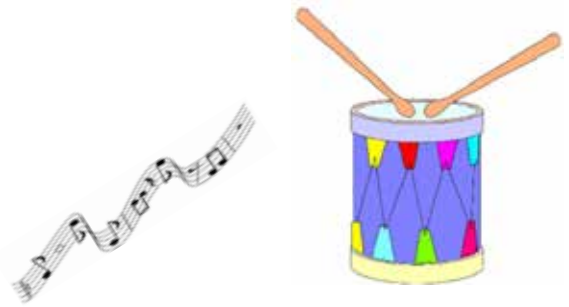
University of Alberta: Emma Kieftenbeld, Erin Berthelsen, Chloe Smith & Kaylin Berlinguette

Materials Needed:

Anything safe and available. Participants can and should use their creativity to come up with their instruments.

Adaptations:

adaptations can be made based on how many materials are available.



How to Play:

The kids interact as though they are members in a band. By finding any type of materials they want that work as an instrument. For example, one participant could use a pillow as a drum. At any time players can change their instrument or change the song or rhythm. When one participant starts with something new, everyone must switch up the beat they're following or the instrument they're using. Participants can use their creativity, they can choose to use the same object and just change how they are playing it or they can move to a new object ... the show must go on!

Traveling Time

Materials Needed:

Any form of box, or hoola hoop that the players can sit in and imagine they are the pilot.

How to Play:

The children have a box or hoola hoop or really anything that they can get in or sit in. Each time they get in the box they are the pilot and they can fly wherever they want. When they get out they are wherever they can dream up!



Adaptations:

The game can change what type of materials they use for people to pretend is their plane. Also there could be more than one plane to accommodate more participants.